## WAND SHOOT RULES

## 1. Bow Styles:

- Longbows - wooden arrows
- Recurves AND Barebows - aluminium/composite arrows


## ALL ARROWS MUST BE FOUND BY THE END OF THE SHOOT

Note: Flatbows \& Traditional bows will be classed as Barebow
Compounds are not permitted

## 2. Targets:

All wands are 6 ft tall, made up of 4"x4" Danage foam backed with 1" solid timber backing, which are supported by 3 to 4 guy ropes with flag on top. All wands will have a 4 foot scoring circle marked on the ground

- Gents - 100yds
- Ladies $-80 y d s$
- Juniors (under 18) -60yds

Juniors may shoot up a distance but will be included within the senior scores for awards

## 3. Round

- The wand shoot is a Double round, it is consisting of 2 rounds of 3 doz arrows +6 sighters on first wand only. A break for lunch after the first round then a final round of 3 doz arrows (no sighters)


## 4. Shooting

- AGB method 1 will be used, with arrows being shot in sets of 3


## 5. Scoring

- Arrow in the wand 3 points
- Arrow within scoring circle 1 point

Results will be determined by Wands Hit, in case of equal Wand hits it will fall back to score (if all are equal then the round will be a draw)

## 6. Awards

According to entry

