WAND SHOOT RULES

1. Bow Styles:

- Longbows wooden arrows
- Recurves AND Barebows aluminium/composite arrows

ALL ARROWS MUST BE FOUND BY THE END OF THE SHOOT

Note: Flatbows & Traditional bows will be classed as Barebow

Compounds are not permitted

2. Targets:

All wands are 6ft tall, made up of 4"x4" Danage foam backed with 1" solid timber backing, which are supported by 3 to 4 guy ropes with flag on top. All wands will have a 4 foot scoring circle marked on the ground

- Gents 100yds
- Ladies 80yds
- Juniors (under 18) -60yds

Juniors may shoot up a distance but will be included within the senior scores for awards

3. Round

• The wand shoot is a Double round, it is consisting of 2 rounds of 3 doz arrows + 6 sighters on

first wand only. A break for lunch after the first round then a final round of 3 doz arrows (no sighters)

4. Shooting

• AGB method 1 will be used, with arrows being shot in sets of 3

5. Scoring

- Arrow in the wand 3 points
- Arrow within scoring circle 1 point

Results will be determined by Wands Hit, in case of equal Wand hits it will fall back to score (if all are equal then the round will be a draw)

6. Awards

According to entry